

# A (Brief) History of Cryptography

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## Steganography

- From the Greek *steganós* (στεγανός) — “covered”, “concealed”, and *-graphia* (γραφία) — “writing”
- The art of concealing information within a file, message, image, or video
- Form of “security through obscurity”
- Can be made “keyless”
- Examples:
  - Message written in secret ink on paper
  - Information contained in the LSB of image or sound files

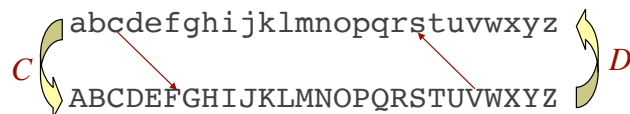
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## Caesar Cipher

- A *substitution* cipher
- Each letter of the plaintext is replaced by a unique letter in the ciphertext
- Which letter?
- In the case of Caesar Cipher, the relation between the letter in the plaintext and that in the ciphertext is obtained through a **cyclic left shift**
- Decryption is obtained through a **cyclic right shift**
- Example: shift 3



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## Caesar Cipher

`ignavi coram morte quidem animam trahunt,  
audaces autem illam non saltem advertunt  
LJQDYLCFRUDPCPRUWHCTXLGHPCDQLPDPWUDKXQWC  
CDXGDFHVCDXWHPCLOODPCQRQCVDOWHPCDGYHUWXQW`

- Number of positions to shift becomes the secret key of the cipher
- Let  $pos(\alpha)$  be the position of letter  $\alpha$  in the alphabet,
- Let  $chr(j)$  be the character in the  $j$ -th position of the alphabet,
- Let  $k$  be the key,
- Let  $m_i$  and  $c_i$  the  $i$ -th characters in the plaintext and ciphertext, respectively

$$C(m_i) = chr(pos(m_i) + k) \bmod 26$$

$$D(c_i) = chr(pos(c_i) - k) \bmod 26$$

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## Caesar Cipher

- Trivial to carry out a brute-force attack because:
  - The encryption and decryption algorithms are known
  - The number of possible keys is very small (only 25 different keys)
  - The language of the plaintext is known and easily recognizable
- Example: Cryptanalysis of

“AJSN ANIN ANHN”

## Caesar Cipher

- Brute-force cryptanalysis of ciphertext “AJSN ANIN ANHN”

Caesar(1) = zirm zmhm zmgm

Caesar(2) = yhql ylg1 ylfl

Caesar(3) = xgpk xkfk xkek

Caesar(4) = wfoj wjej wjdj

Caesar(5) = veni vidi vici

Caesar(6) = udmh uhch uhbh

Caesar(7) = tclg tgbg tgag

Caesar(8) = sbkf sfaf sfzf

Caesar(9) = raje reze reye

Caesar(10) = qzid qdyd qdxd

...

## Substitution Ciphers

- Instead of substituting letters through a cyclic shift, we can substitute them through a permutation of the alphabet, which becomes the key:

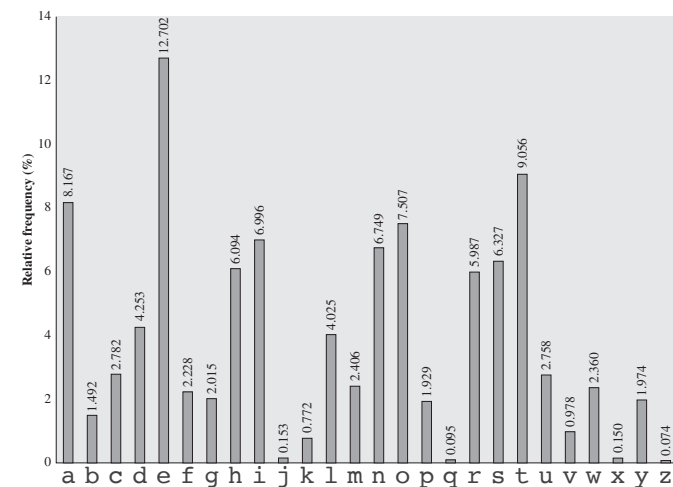
abcdefghijklmnopqrstuvwxy<sup>z</sup>

BFRULMZQWJEASOVKHXP<sup>GDTIYCN</sup>

- For an alphabet of 26 letters, there are 26! possible keys since there are 26! possible permutations of 26 letters
- Cryptanalysis through “brute force” becomes non practical
- However, *statistical* cryptanalysis is still possible

## Substitution Ciphers

- Relative frequency of letters in English text



## Substitution Ciphers

- Consider the ciphertext

UZQSOVUOHXMOPVGPOZPEVSGZWSZOPFPESXUDBMETSXAI Z  
 VUEPHZHMDZSHZOWSFPAPPDTSVPQUZWYMXUZUHSX  
 EPYEPOPDZSZUFPOMBZWPWFUPZHMDJUDTMOHMQ

- Frequency of the letters in the ciphertext

P 13.33	H 5.83	F 3.33	B 1.67	C 0.00
Z 11.67	D 5.00	W 3.33	G 1.67	K 0.00
S 8.33	E 5.00	Q 2.50	Y 1.67	L 0.00
U 8.33	V 4.17	T 2.50	I 0.83	N 0.00
O 7.50	X 4.17	A 1.67	J 0.83	R 0.00
M 6.67				

## Substitution Ciphers

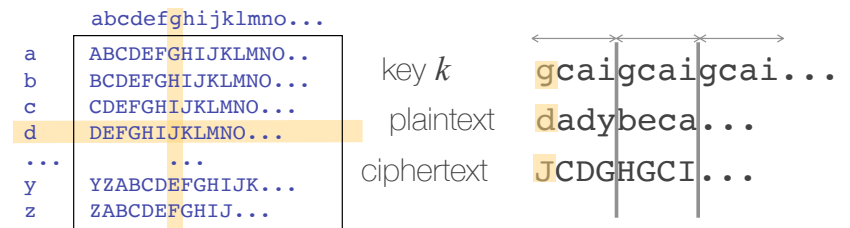
- The two most-frequent cipher letters **P** and **Z** probably correspond to the two most-frequent plain letters **e** and **t**
- Cipher letters **S, U, O, M, H, D** probably correspond to plain letters **a, o, i, n, s, h**
- The least frequent cipher letters **A, B, G, Y, I, J** probably correspond to the least frequent plain letters **v, k, j, x, q, z**

## Substitution Ciphers

- To resolve ambiguities, we can look at two-letter combinations
- In ciphertext, the most common 2-letter sequence is **ZW**
- In English language texts, the most common 2-letter sequence is **th**
- So, **Z** is most likely **t** and **W** is **h** meaning **P** is **e**
- Thus, the sequence **ZWP** in the ciphertext is probably **the**

## Polyalphabetic Ciphers

- Use multiple substitution ciphers depending on the position of the letter in the plaintext



- Monoalphabetic for every  $|k|$  characters
- Statistical attack still possible but becomes more difficult
- Basis for "rotor machines" like *Enigma* and *Purple* that were used during world war 2

## Secret-Key Cryptography Polyalphabetic Ciphers

- Instead of substituting single letters of the plaintext, substitute blocks of letters
- Example (blocks of 3)
  - AAA → SOM
  - AAB → PLW
  - ABA → RTQ
  - ABB → SLL
  - ...
- Doing so hides information regarding the frequency of single letters and pairs of letters

## Secret-Key Cryptography Permutation Ciphers

- Maintain the same letters in the ciphertext as in the plaintext, but change their order
- For example,

4	3	1	2	5	6	7		key
a	t	t	a	c	k	p		
o	s	t	p	o	n	e		plaintext
d	u	n	t	i	l	t		
h	r	e	e	p	m	x		

Ciphertext: **ttneaptetsuraodhcoipknlmpetx**

## Secret-Key Cryptography Permutation Ciphers

- Can be repeated multiple times

4	3	1	2	5	6	7		key
t	t	n	e	a	p	t		
e	t	s	u	r	a	o		plaintext
d	h	c	o	i	p	k		
n	l	m	p	e	t	x		

output: **nscmeuoptthltednariepanttokx**

## Secret-Key Cryptography Permutation Ciphers

01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28

After one permutation:

03 10 17 24 04 11 18 25 02 09 16 23 01 08 15 22 05 12 19 26 06 13 20 27 07 14 21 28

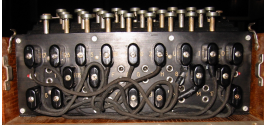
After two permutations:

17 09 05 27 24 16 12 07 10 02 22 20 03 25 15 13 04 23 19 14 11 01 26 21 18 08 06 28

# Enigma



Portable electro-mechanical device invented after WW I and used extensively by Germany to encode and decode messages exchanged with troops and with U-Boats during WW II

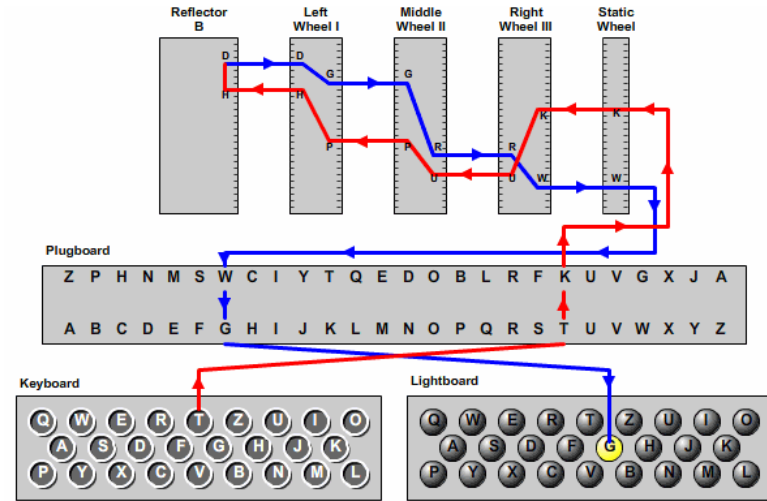


Plugboard: wired to correspond to a specific initial substitution



3 Rotors initialized to a specific setting, one or more rotors "step" with each key press

# How Enigma Worked



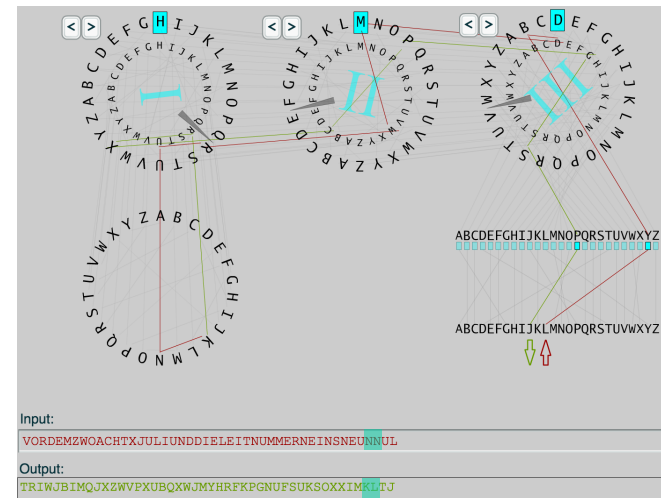
# How Enigma Worked

- [Enigma Rotor Machine Simulator \(MacOSX executable\)](#)



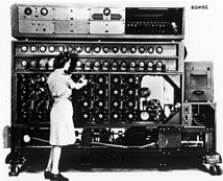
# How Enigma Worked

- [Enigma Cyphering Simulator \(Adobe Flash based\)](#)





## Breaking Enigma

- The plugboard and the rotors define the “key” with **158,962,555,217,826,360,000** (~ $10^{21}$ ) possible settings
  - By the early 1940's, a team of British cryptologists led by Alan Turing assembled at Bletchley Park, Buckinghamshire UK were able to decode thousands of intercepted messages per day
  - Relied on earlier work by Polish cryptologists, Marian Rejewski, Jerzy Różycki and Henryk Zygalski
  - And on electro-mechanical US Navy “Bombes”
- 
- Breaking Enigma is widely considered to have been decisive to the Allied victory of WW2

## “Perfect” Ciphers: One-Time Pad

## One-time pad

- *Symmetric* cipher that achieves “perfect computational” secrecy
- *Stream* cipher in that each bit of the ciphertext is determined solely by the corresponding bit of the plaintext and the key
- Based on random strings and modular arithmetic operations
- More of a theoretical concept than a practical solution

## One-time pad: example

Plaintext:	1	1	0	1	0	0	0	1	
Key (Pad):	1	0	0	0	1	1	1	0	
⊕	0	1	0	1	1	1	1	1	Ciphertext
⊕	1	1	0	1	0	0	0	1	Plaintext

Based on modular arithmetic:

$$c_i = m_i + k_i \bmod 2 \text{ (also called “exclusive or”)}$$

$$\text{For textual messages: } c_i = m_i + k_i \bmod 26$$

## Advantages and Defects

- Advantages:
  - Since each bit of the key is generated at random, knowing one bit of the ciphertext does not provide any information beyond guessing regarding the corresponding bit of the plaintext: guarantees *computational secrecy*
- Defects:
  - The key is as long as the plaintext message,
  - Self destructs (one-time),
  - Needs to be agreed upon

# DES

## Data Encryption Standard

## History

- In 1973, the National Bureau of Standards (NBS) publishes a “call for proposals”
- IBM submits a proposal for a system similar to an internal product called “Lucifer”
- Soon after, NSA adopts Lucifer under the name DES
- After further studies, DES is certified and made public in 1977
- First example of a robust cipher (with NSA certification) that the research community can study
- Thereafter certified every 5 years

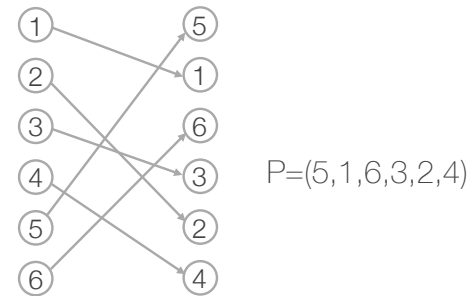
## Characteristics of DES

- Symmetric cipher (secret-key cryptography)
- Works in 64-bit *blocks* (*not* a stream cipher)
- 64-bit keys, of which only 56 bits are used (other 8 serve as parity checks)

## Basic Operations

- Permutation
- Substitution
- Expansion
- Choice (contraction)
- Circular shift (left or right)

## Permutation



One bit of input determines one bit of output

## Substitution

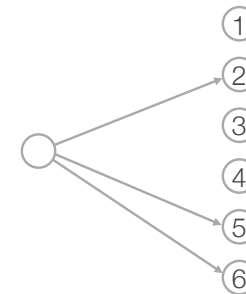
- Block of input bits replaced by a unique block of output bits

000	010
001	011
010	100
011	111
100	110
101	000
110	001
111	101



## Expansion

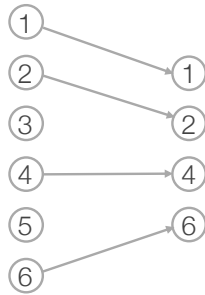
- Certain bits of the input are repeated multiple times in the output
- Example:



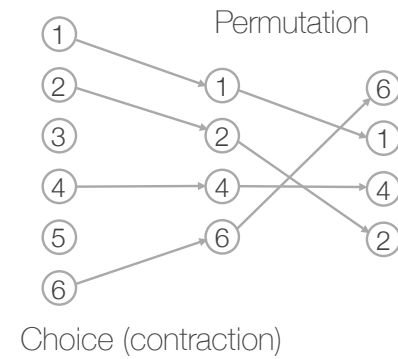


## Choice (Contraction)

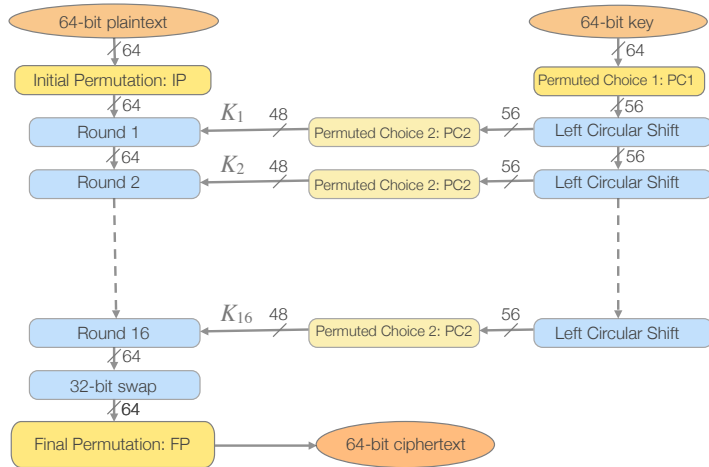
- Certain input bits do not appear in the output (they are ignored)
- Example:



## Permuted Choice



## DES Overview



## DES: IP and FP boxes

58	50	42	34	26	18	10	2	40	8	48	16	56	24	64	32
60	52	44	36	28	20	12	4	39	7	47	15	55	23	63	31
62	54	46	38	30	22	14	6	38	6	46	14	54	22	62	30
64	56	48	40	32	24	16	8	37	5	45	13	53	21	61	29
57	49	41	33	25	17	9	1	36	4	44	12	52	20	60	28
59	51	43	35	27	19	11	3	35	3	43	11	51	19	59	27
61	53	45	37	29	21	13	5	34	2	42	10	50	18	58	26
63	55	47	39	31	23	15	7	33	1	41	9	49	17	57	25

IP

FP

- IP and FP are inverses

## DES: PC1 and PC2 boxes

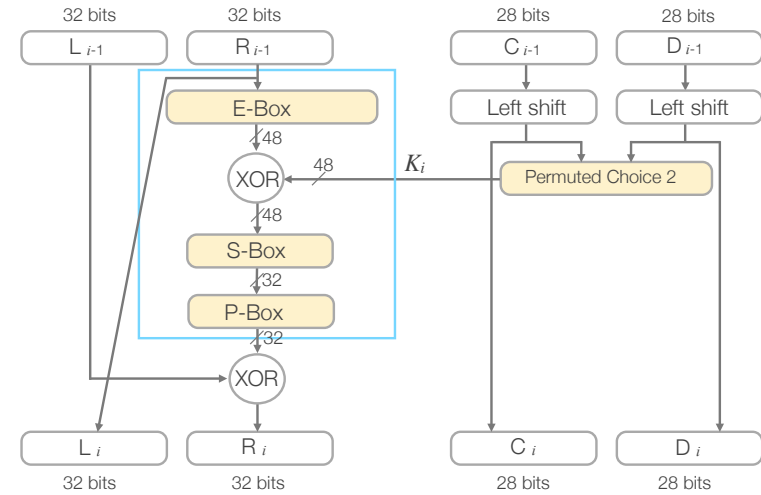
57	49	41	33	25	17	9
1	58	50	42	34	26	18
10	2	59	51	43	35	27
19	11	3	60	52	44	36
63	55	47	39	31	23	15
7	62	54	46	38	30	22
14	6	61	53	45	37	29
21	13	5	28	20	12	4

14	17	11	24	1	5	3	28
15	6	21	10	23	19	12	4
26	8	16	7	27	20	13	2
41	52	31	37	47	55	30	40
51	45	33	48	44	49	39	56
34	53	46	42	50	36	29	32

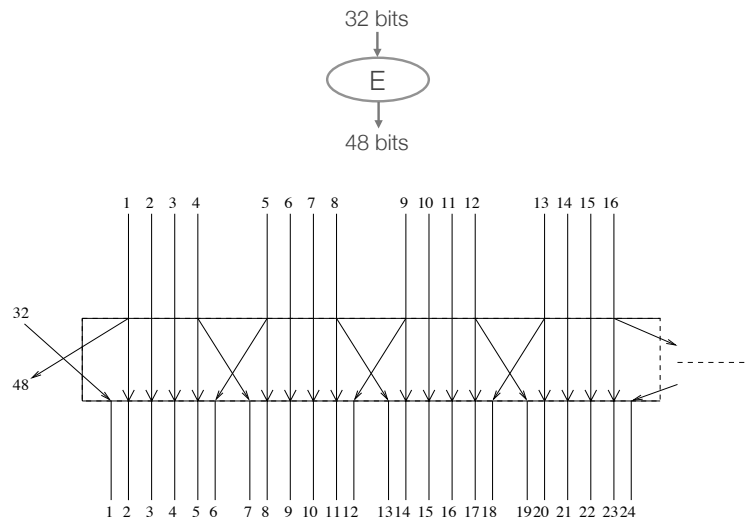
PC1 (64 bits in, 56 bits out)      PC2 (56 bits in, 48 bits out)

- Bits 8, 16, 24, 32, 40, 48, 56, 64 missing in the PC1 box
- Bits 9, 18, 25, 35, 38, 43, 45, 54 missing in the PC2 box

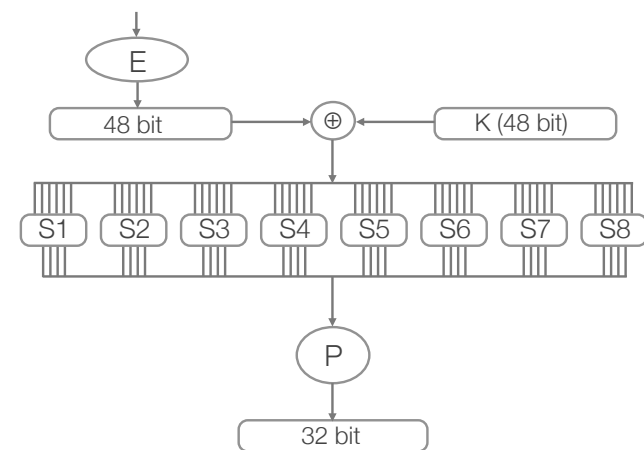
## DES: Details of a Round



## DES: E-Box

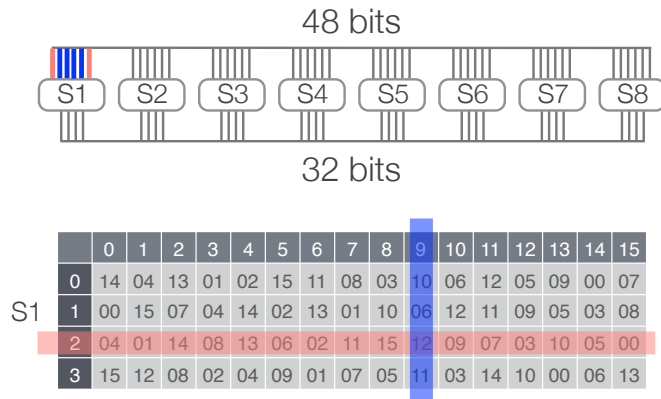


## DES: S-Box



## DES: S-Box

- Bits 1 and 6 select a row, bits 2-5 select a column to read a 4-bit value from one of eight possible maps



## DES: P-Box

- Straight permutation of 32 bits

```

16 07 20 21 29 12 28 17
01 15 23 26 05 18 31 10
02 08 24 14 32 27 03 09
19 13 30 06 22 11 04 25
    
```

## DES Replacements

- As of 1999, DES is considered *insecure* due to its short key
- More-recent symmetric ciphers that have replaced DES:
  - Triple-DES* — effectively triples the DES key size
  - Blowfish* — variable key sizes from 32 bits up to 448 bits
  - International Data Encryption Algorithm (IDEA)* — 128-bit keys
  - Advanced Encryption Standard (AES)* — key sizes of 128, 192 or 256 bits

## Brute-Force Attacks on Symmetric Ciphers

- Average time required for exhaustive key search as a function of key size

Key Size (bits)	Number of Alternative Keys	Time Required at 1 Decryption/ $\mu$ s	Time Required at $10^6$ Decryptions/ $\mu$ s
32	$2^{32} = 4.3 \times 10^9$	$2^{31} \mu\text{s} = 35.8$ minutes	2.15 milliseconds
56	$2^{56} = 7.2 \times 10^{16}$	$2^{55} \mu\text{s} = 1142$ years	10.01 hours
128	$2^{128} = 3.4 \times 10^{38}$	$2^{127} \mu\text{s} = 5.4 \times 10^{24}$ years	$5.4 \times 10^{18}$ years
168	$2^{168} = 3.7 \times 10^{50}$	$2^{167} \mu\text{s} = 5.9 \times 10^{36}$ years	$5.9 \times 10^{30}$ years
26 characters (permutation)	$26! = 4 \times 10^{26}$	$2 \times 10^{26} \mu\text{s} = 6.4 \times 10^{12}$ years	$6.4 \times 10^6$ years

## Brute-Force Attacks on Symmetric Ciphers

- A password-cracking expert has unveiled a computer cluster that can cycle through as many as 350 billion guesses per second



Welcome to Radeon City, population: 8. It's one of five servers that make up a high-performance password-cracking cluster.